

Julieta Coloma

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Currently a Computer Science student interested in software development, low-level programming and computer graphics. Experienced in algorithms, problem solving.

Education

Universidad de Chile

2021 - Present

Computer Science Engineering

Experience

Teaching Assistant

Universidad de Chile

- Modeling and Computer Graphics for Engineering *March 2024 - Present*
- Introduction to Programming *August 2023 - Present*
- Computational Tools for Engineering and Science *March 2024 - July 2024*
- Competitive Programming *March 2023 - December 2023*

Laboratory Assitant

August 2024

Escuela de Verano de la Universidad de Chile

Projects

Final Reality

March 2024 - July 2024

 asouris/CC3002-finalReality

- Project about design patterns, inspired in Final Fantasy.
- Made with Scala

DCCPlaces

August 2024 - Present

- Open Source project to automate room booking.
- Made with Django

Personal Web

 asouris.com

Skills

- **Languages:** C++, C, Python, Assembly, Verilog, Javascript SQL, Scala.
- **Others:** Django, Excel, Linux, Git

Languages

- English
- French
- Spanish Native